



7TH Annual Classic Car Show at Quail Run RV Resort

6946 Old Pasco Road, Wesley Chapel FL. 813-973-0999
Website www.cars.quailrunrv.com



Saturday March 10th 2018 11AM-3PM
Open Show All makes and models Pristine or Daily Drivers.
Free Dash Plaque for first 100 Vehicles to Arrive.

Pasco County Fire and Rescue Vehicles will be on display.

DJ "Rockin Dave" will be playing to oldies and more.

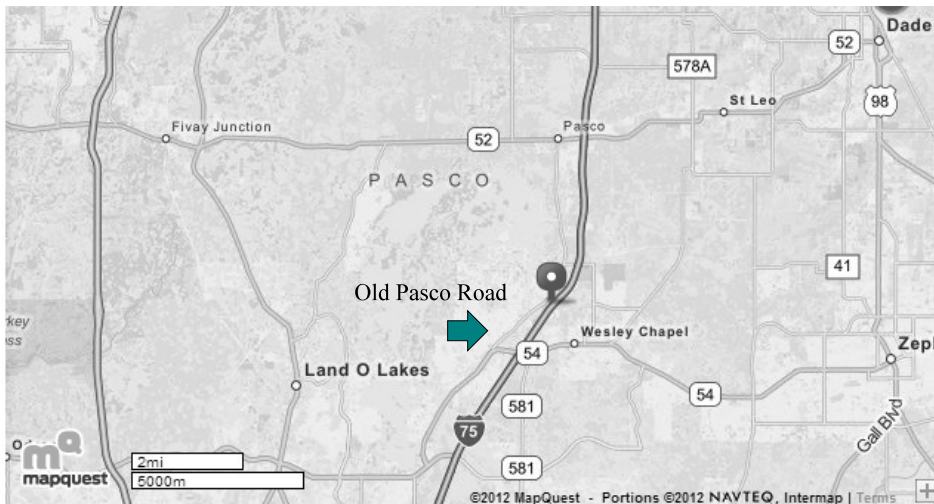
Door prizes will be awarded via a random drawing for participants who register a vehicle to show.

Our menu this year will be hotdogs, Soda, Chips and Ice Cream.
We will also have Pastries and Coffee available for purchase for the early birds.

**Proceeds from 50/50 other Raffles & Food sales will be donated to
Healing Horses "One child at a time" Inc.**

Our Quilting Club will also be raffling a Hand Made Quilt. Proceeds will be used to purchase supplies for our quilting club, who donates the quilts to Ronald McDonald house and other children's hospitals.
The quilting club works strictly from donations and raffle proceeds.

The Clubhouse will be open for those who want to get out of the heat. Restrooms on site.



From County / State Road 54:
Go north on Old Pasco Road approximately 2 miles. You will go past a large church and pass through a traffic light at Oakley Blvd. continue north. The speed limit will change to 15 MPH just before a sharp curve. We are in the curve on the right.

From State Road 52:
Go south on Old Pasco Road approximately 4 miles. There are very few crossroads along the way. When you cross a two lane paved road (overpass Road) continue a short way past the county water field. We are on the left in the next curve.

If you happen to be coming from Land O' Lakes note that State Road 54 ends at the Outlet Mall entrance. You will need to turn left to remain on County Road 54.

Door prizes provided by the following:

If you would like to be reminded by email please sign up on our website.

We will post updated versions of this flyer from time to time. All information on this flyer is subject to change.